



JOSHUA WHITTON

573.356.6500
jawhittom@gmail.com
www.joshuawhittom.com

COMPUTER SKILLS

C#
Unity
C++
JavaScript
Microsoft Visual Basic for Applications
R
Microsoft Office Suite

SKILLS

Strong Work Ethic
Fast Learner
Independent Worker
Problem Solver
Perseverant

EDUCATION

COLUMBIA COLLEGE CHICAGO

BA in Game Design/Development
Graduated in December 2019
Cumulative GPA: 3.97

RELEVANT EXPERIENCE

KAKATTE KOI YO! | COLUMBIA COLLEGE CHICAGO

Game Designer | Project Manager
Designed levels and mechanics for a 2D platform party-fighting game using Unity.
Organized and assigned tasks for a team of four, and managed payment disbursement.
Showcased at GDC 2019; E3 2019 College Game Competition Finalist

ARQ | COLUMBIA COLLEGE CHICAGO

Game Designer | Programmer
Designed and programmed a puzzle-based game using Unity.

GRATIA | COLUMBIA COLLEGE CHICAGO

Game Designer | Programmer | Writer
Designed a narrative-focused puzzle RPG with sidequests, branching dialogue, and multiple endings using Unity and the Dialogue System package.

COURIER X AND THE WORST STOP EVER | COLUMBIA COLLEGE CHICAGO

Level Designer
Designed levels for a first-person puzzle game using Unity.

ADDITIONAL EXPERIENCE

MATHNASIUM | 2018 - 2019

Instructor
Worked with groups of students to instruct and offer guidance in mathematics based on personalized curricula. Communicated with parents and the center director about student progress.

THE GRAIDE NETWORK | 2018

Graider
Reviewed student essays and provided constructive feedback, reviewed Computer Science exams.

WORLD AGRICULTURAL ECONOMIC AND ENVIRONMENTAL SERVICES | 2016 - 2017

Administrative Assistant
Wrote macros in Microsoft Visual Basic for Applications to organize data in Excel, created a resource file, learned and led training in statistical analysis with R